	Dec	1945 Jan		Feb		Mar		Apr		May		Jun		Jul		Aug
game-turn:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
13.0 Historical:	*	*	*	*	*	*	*	*	*	*						
14.0 Collapse-in-the-East:	*	*	*	*	*	*										
15.0 Red-star-White-star:											*	*	*	*	*	*
replacements:																
Soviets:		2	2	2	2	1	1	1	1	1						
West Germans:		1		1			1		1							
Western Allies:		2	2	2	2	2	2	2	2	2	1	1	1	1	1	1
East Germans:		1	1	1	1	1	1	1	1	1						

Soviet destroyed units

Priority for replacement must go to units with lowest attack strength.

Western Allied destroyed units

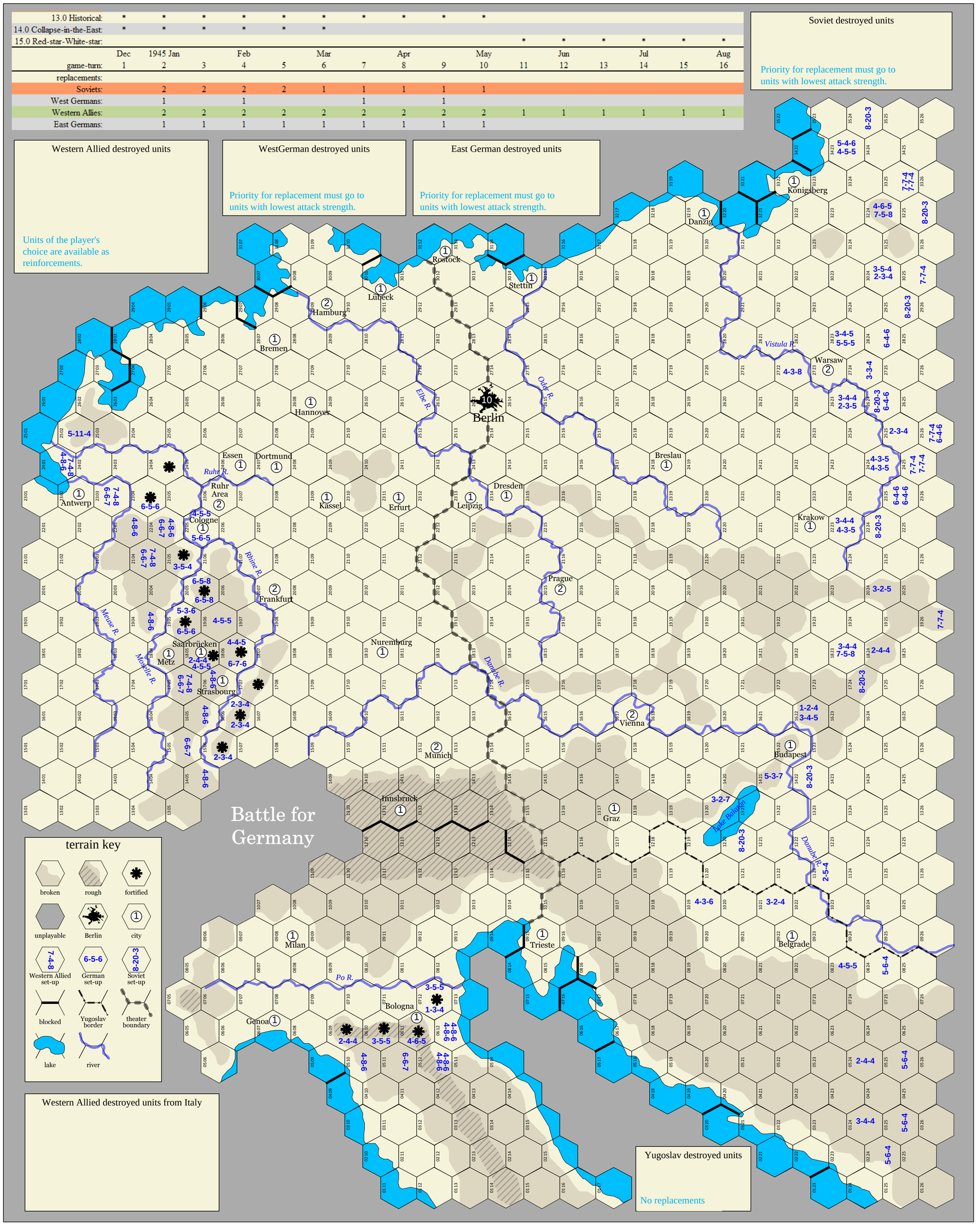
Units of the player's choice are available as reinforcements.

WestGerman destroyed units

Priority for replacement must go to units with lowest attack strength.

East German destroyed units

Priority for replacement must go to units with lowest attack strength.



Western Allied destroyed units from Italy

Yugoslav destroyed units

No replacements